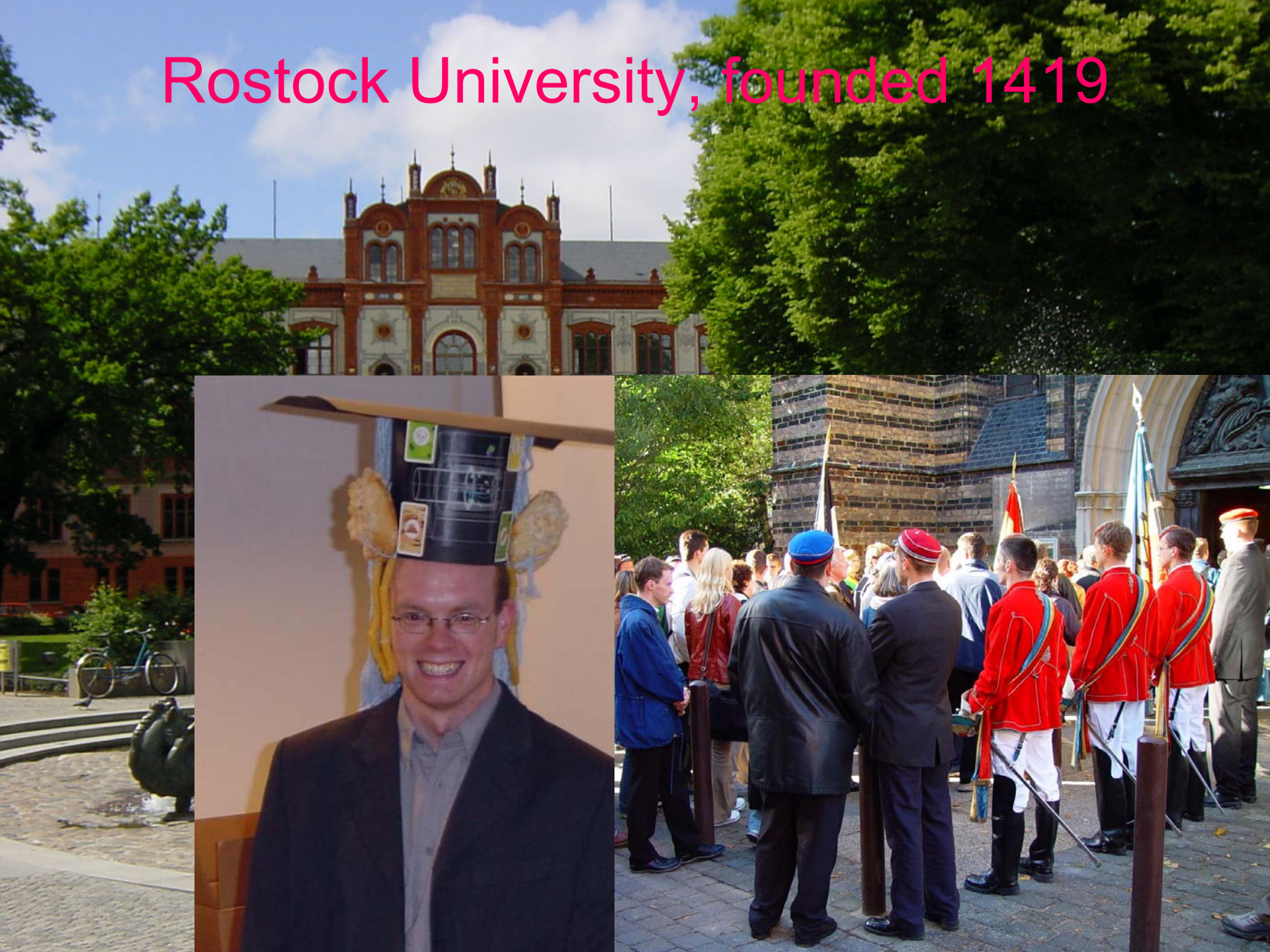


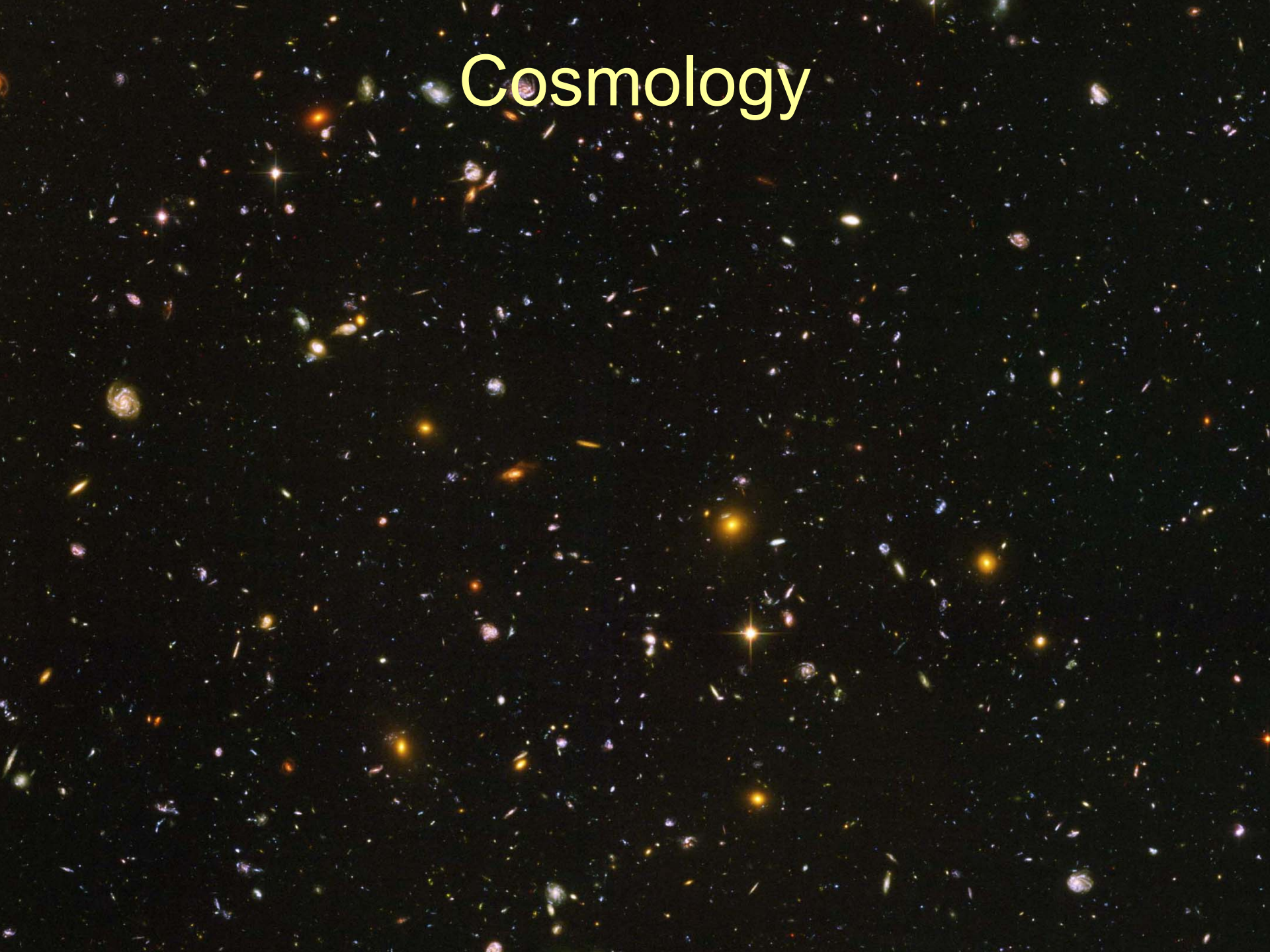
# Rostock University, founded 1419



# Hanse-Sail in August



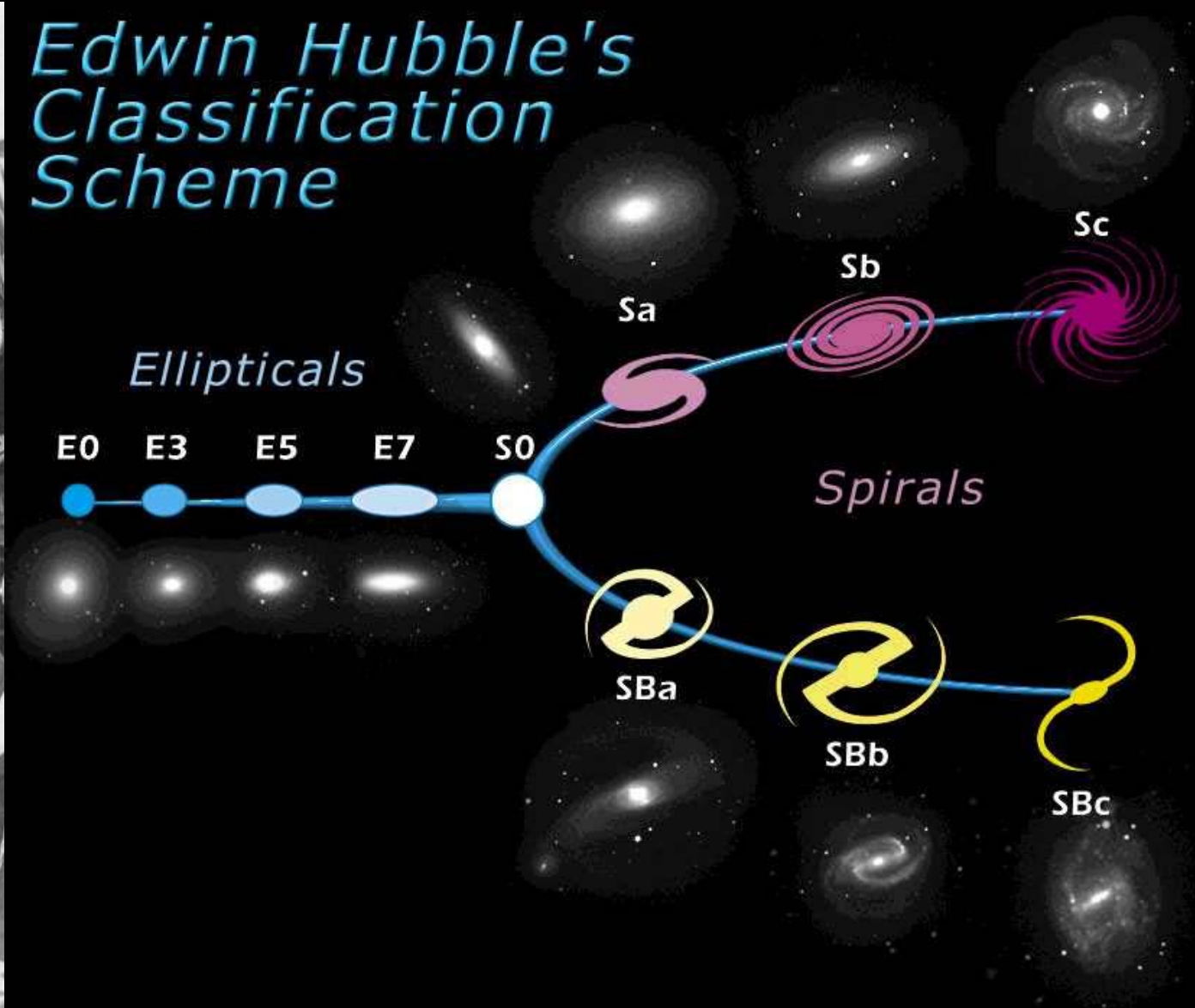
# Cosmology

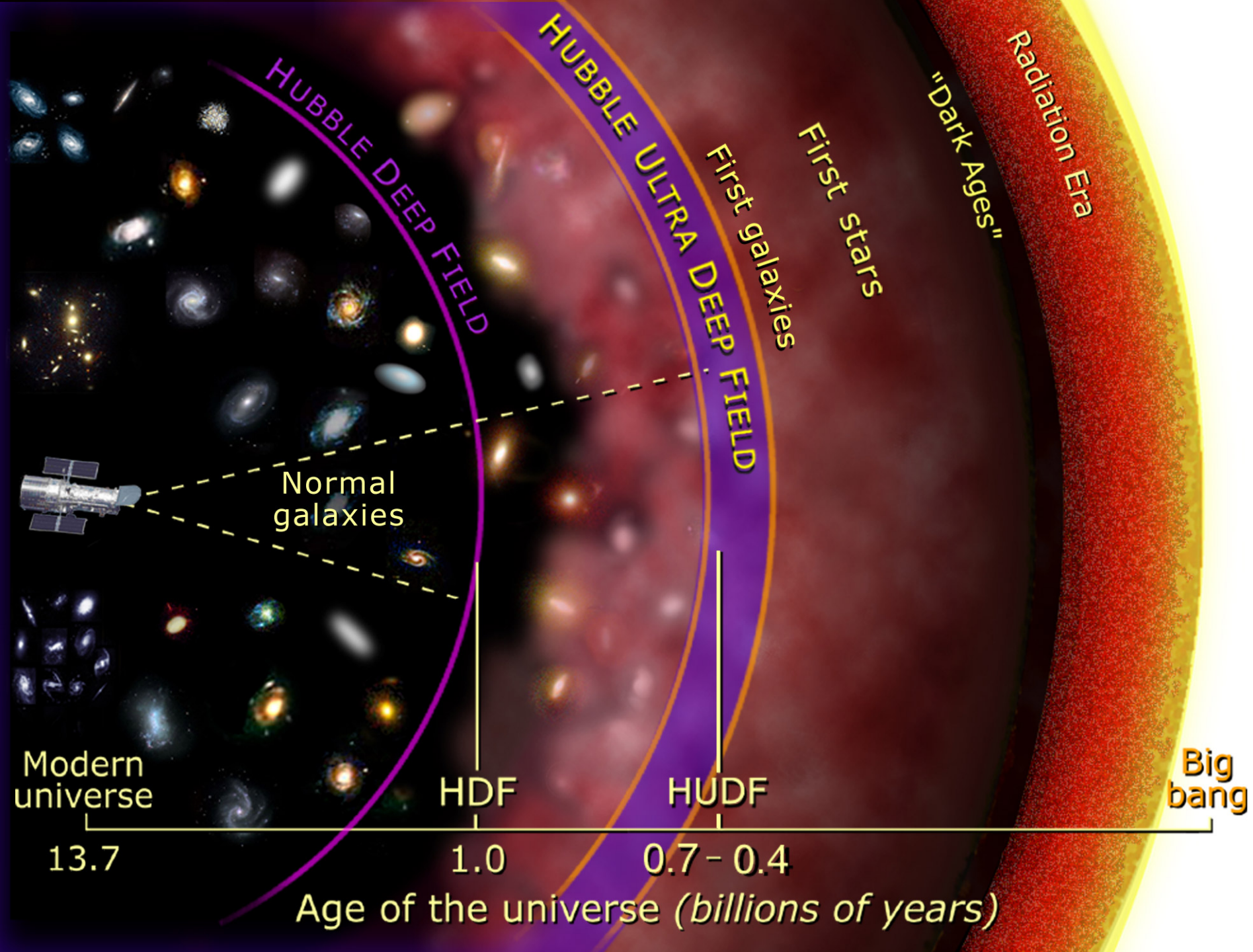


# Edwin Hubble 1929

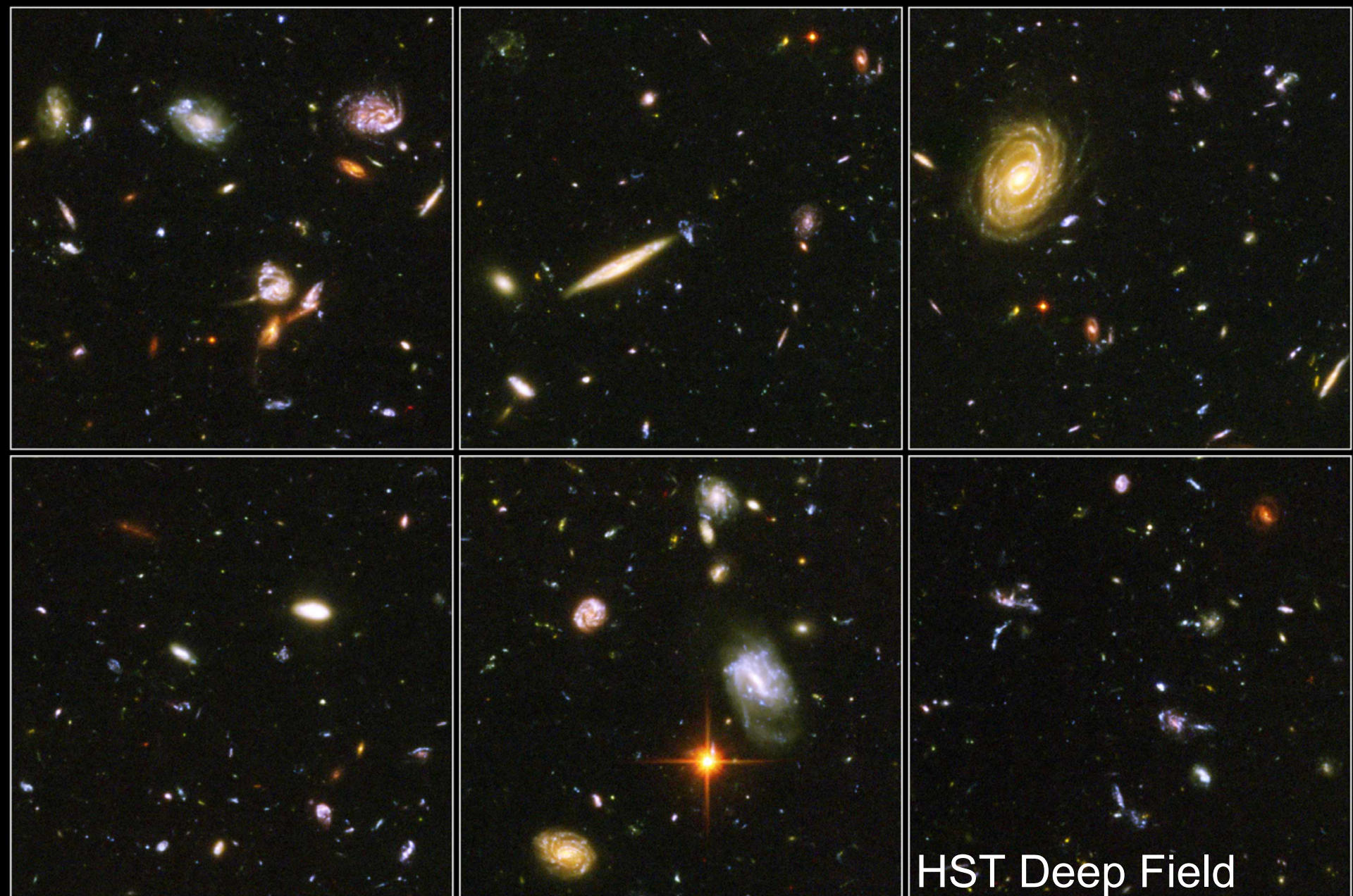


## Edwin Hubble's Classification Scheme

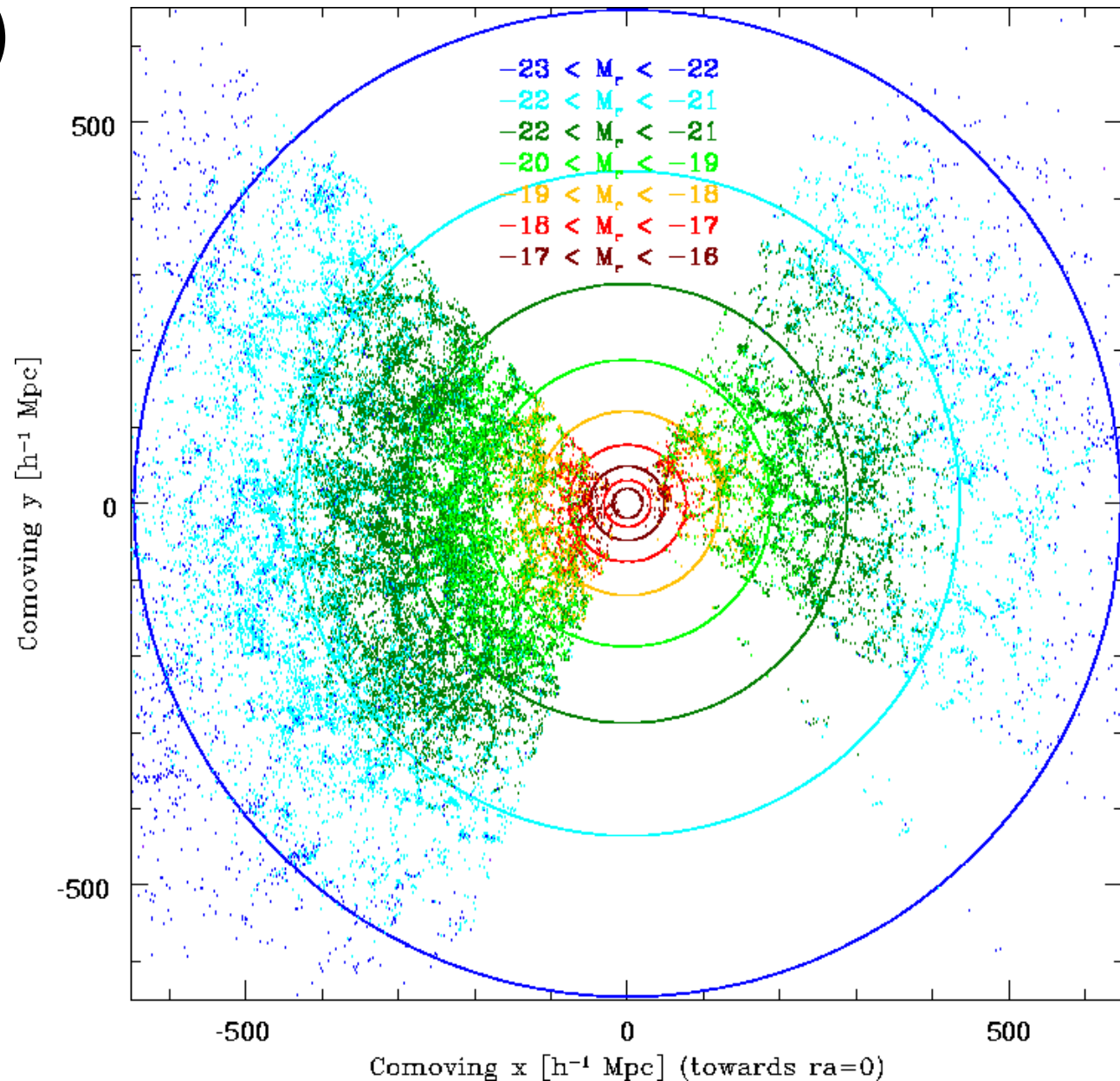




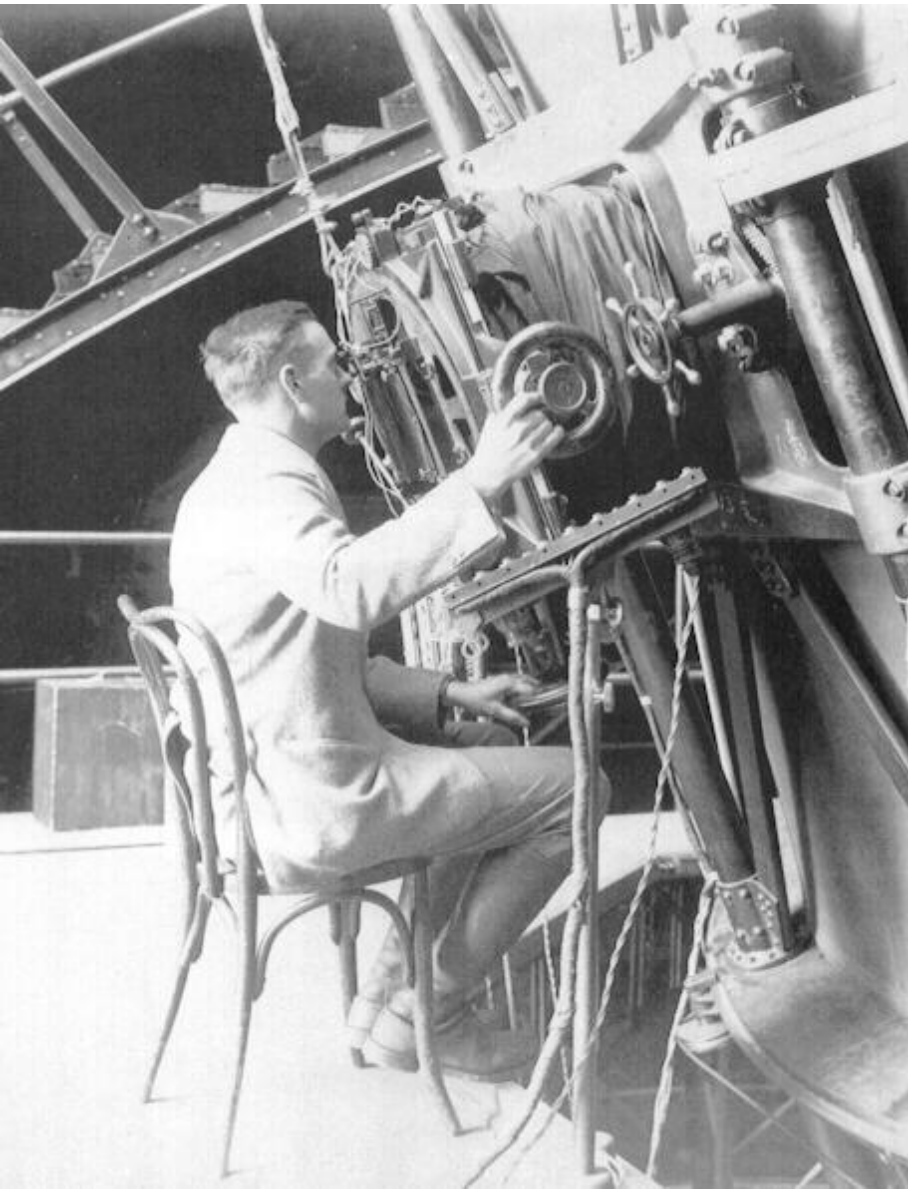
# Visible Matter Distribution



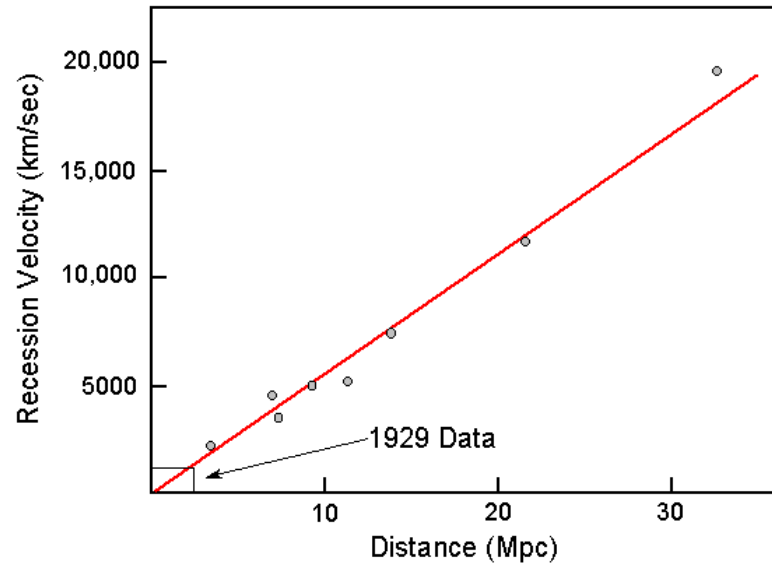
# Sloan Digital Sky Survey (SDSS) – (1998-2006)



# Edwin Hubble 1929



Hubble & Humason (1931)



today:  $H_0 \approx 70 \text{ km/s/Mpc}$

# Doppler Effect

$$\begin{aligned}\lambda_{Obs} &= \lambda_{Src} \cdot \gamma(1 + \beta \cos \vartheta) \\ &= \lambda_{Src} \cdot (1 + z) \\ &= \lambda_{Src} \cdot \sqrt{\frac{1 + \beta}{1 - \beta}} \quad \text{for } \vartheta = 0^\circ\end{aligned}$$

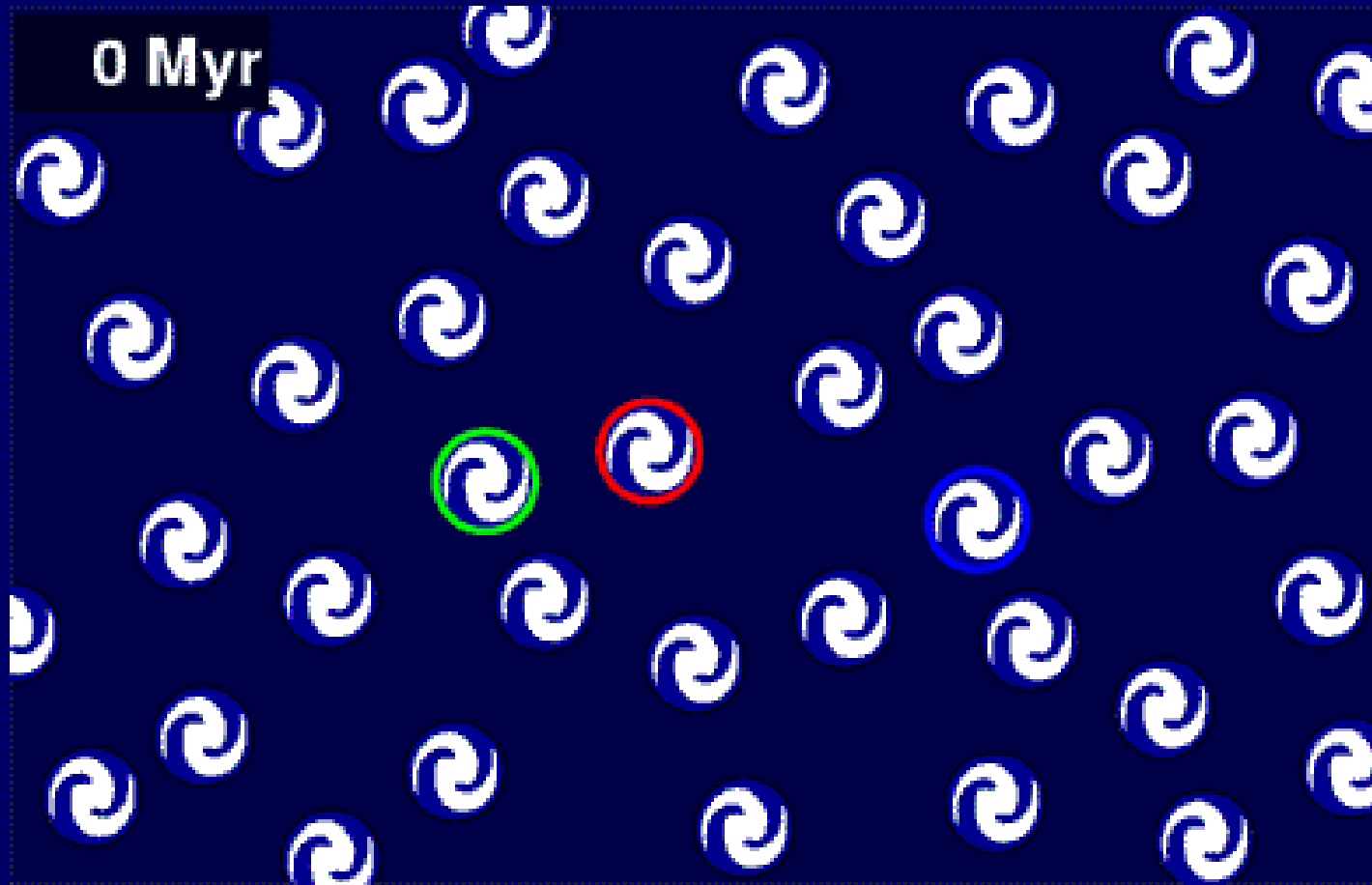
## Redshift

$$z = \gamma - 1 + \beta \gamma \cos \vartheta$$

$$\beta = v / c$$

$$\text{for } \vartheta = 0 \text{ and } \beta \ll 1: \quad z \approx \beta$$

# Expansion of the whole Universe



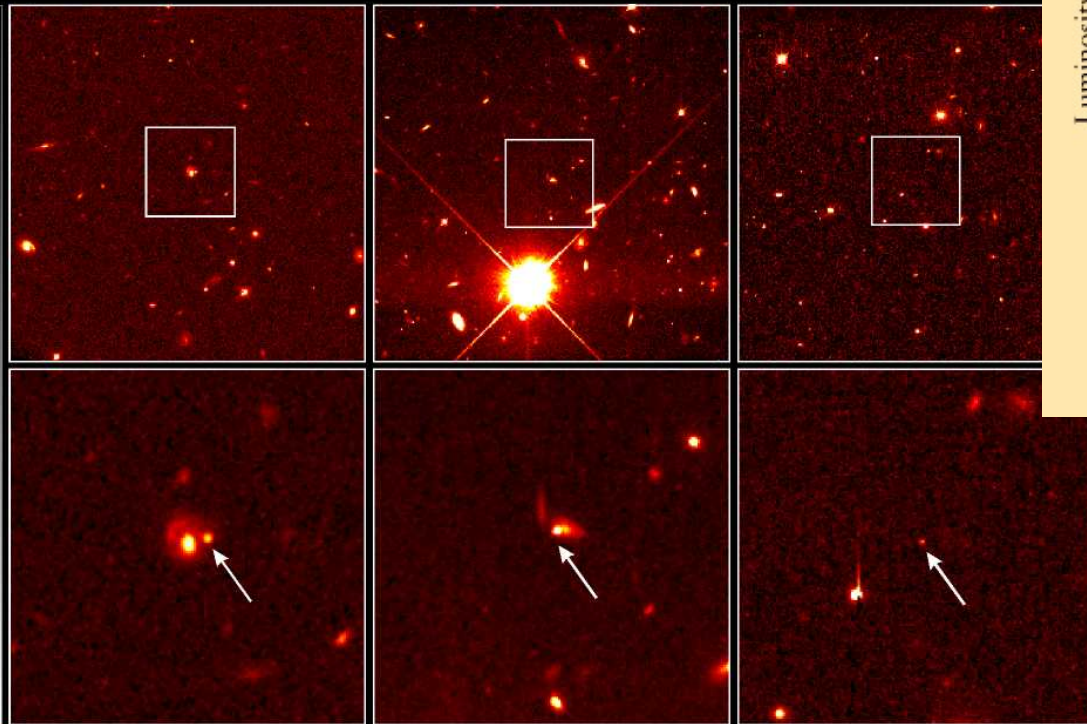
when expansion started  
= beginning of Universe  
(Big Bang)

$$H_0 = 70 \text{ km/s/Mpc}$$

$$1/H_0 = 14 \cdot 10^9 \text{ a}$$

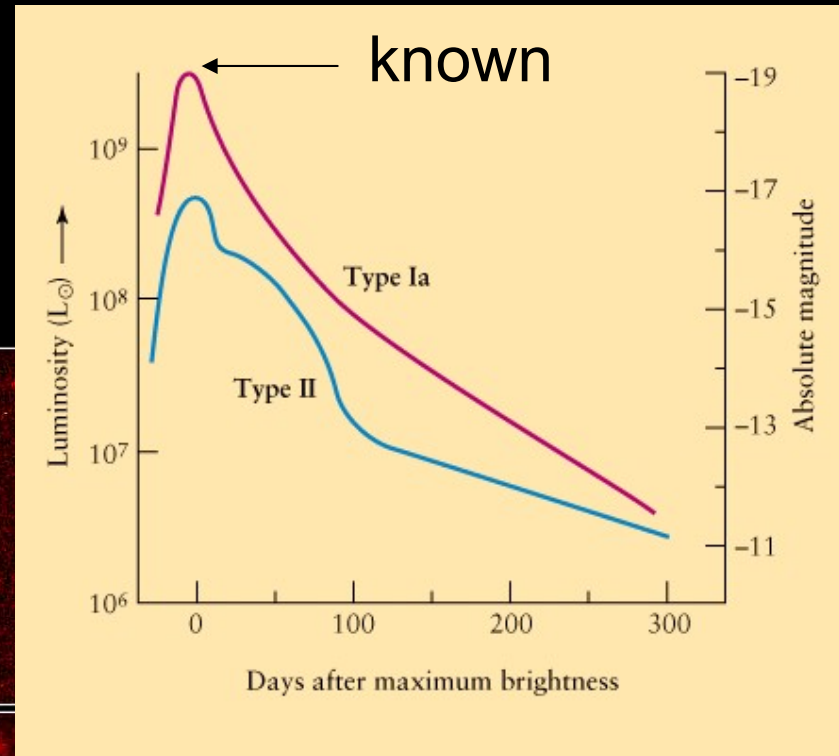
# “Standard Candle”

known  
absolute brightness ( $M_B = -19.6$ )  
at maximum  
of supernova type Ia

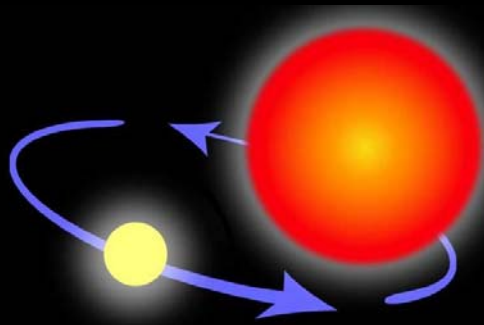


**Distant Supernovae**

Hubble Space Telescope • Wide Field Planetary Camera 2

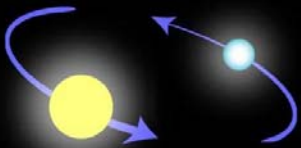


# Supernova Ia



star 1: Red Giant

star 2: Main Sequence Star



star 1: White Dwarf

star 2: Main Sequence Star



star 1: White Dwarf

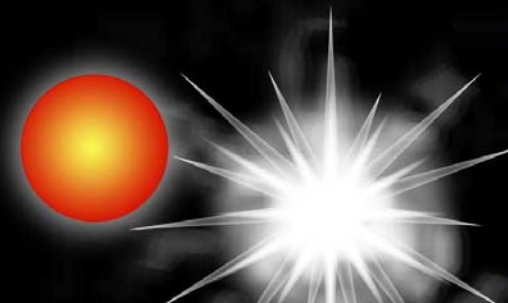
mass increasing → Chandrasekhar-mass

star 2: Red Giant

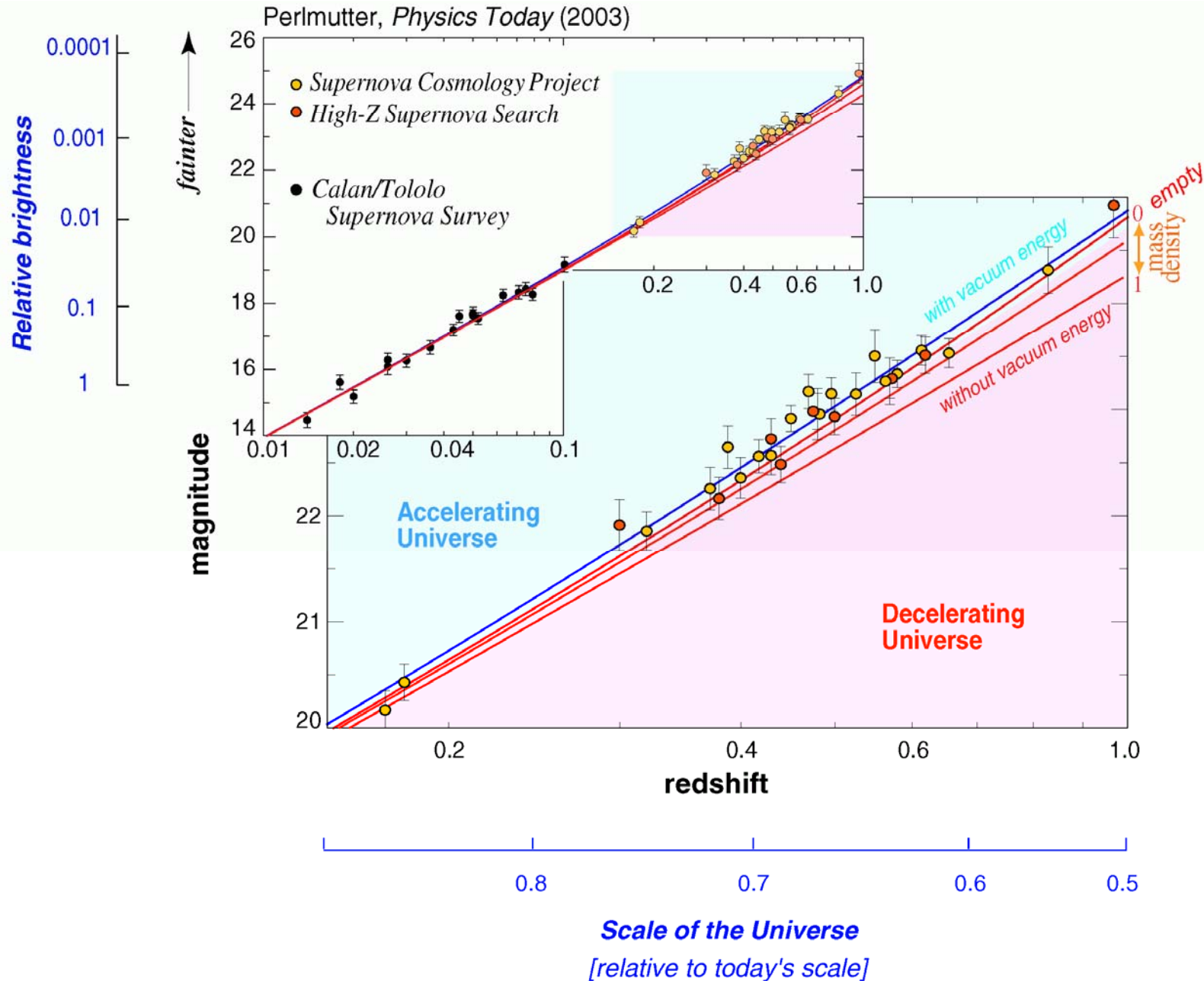
mass flow to star 1



star 1: Supernova Ia



# Distance Scale: Supernovae Type Ia



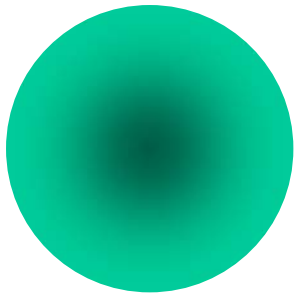
# Universe is...

(on large scales  $> 100$  Mpc)



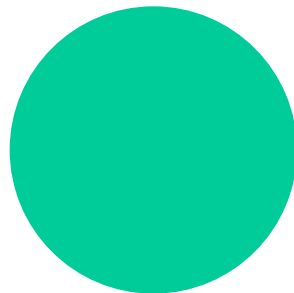
homogenous (translational invariant)

and



isotropic (rotational invariant)

=



looks the same everywhere

# The Classical Friedmann Equation

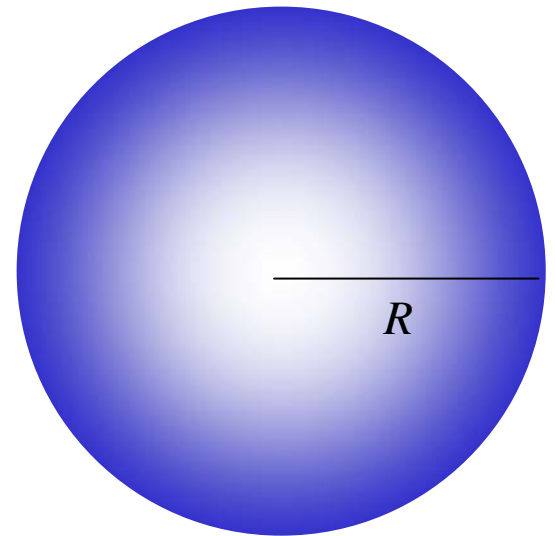
Sphere of mass  $M$ , radius  $R$ , density  $\rho$   
expanding or contracting under gravity

force  $\ddot{R} = -\frac{GM}{R^2} = -\frac{4\pi G\rho}{3} R$

$$\frac{\ddot{R}}{R} = -\frac{4}{3}\pi G\rho(t)$$

energy  $\frac{1}{2}\dot{R}^2 = \frac{GM}{R} + \frac{E}{m} = \frac{4\pi G\rho}{3} R^2 + \frac{E}{m}$

$$\left(\frac{\dot{R}(t)}{R(t)}\right)^2 = \frac{8}{3}\pi G\rho(t) + \frac{2E/m}{R(t)^2}$$



(Newtonian Mechanics)

# The Friedmann Equation

$$\left( \frac{\dot{R}(t)}{R(t)} \right)^2 = \frac{8}{3} \pi G \rho(t) + \frac{2E/m}{R(t)^2} = \frac{2GM}{R^3} + \frac{2E/m}{R^2}$$

- If  $E > 0$ 
  - right-hand side always positive
  - universe expands forever
- If  $E = 0$ 
  - $\text{RHS} \rightarrow 0$  as  $t \rightarrow \infty$
  - universe expands at ever-decreasing rate
- If  $E < 0$ 
  - $\rho(t) \propto R^{-3}$
  - E-term  $\propto R^{-2}$
  - at  $R = GM/(-E/m)$  expansion reverses
  - universe headed for a Big Crunch

# The fluid equation

- Friedmann equation has two unknowns:  $\rho$  and  $R$ 
  - need another equation
  - try thermodynamics:  $dQ = dE + P dV$ 
    - energy in volume  $V$  is  
 $E / c^2 = \rho V$ ;  $dE / c^2 = V d\rho + \rho dV$
    - $V \propto R^3$  so  $dV / V = 3dR / R$
    - $dQ = 0$  for expansion of universe

$$\dot{\rho} + 3 \frac{\dot{R}}{R} \left( \rho + \frac{P}{c^2} \right) = 0 \quad \text{the fluid equation}$$

$$\dot{\rho} R = -3 \dot{R} \left( \rho + \frac{P}{c^2} \right)$$

# The acceleration equation

- Friedmann eqn. multiplied by  $R^2$

$$\dot{R}(t)^2 = \frac{8}{3} \pi G \rho(t) R(t)^2 - k c^2, \quad k = E / m$$

- differentiate:

$$2\ddot{R}R = \frac{8\pi G}{3} (2R\dot{R}\rho + \dot{R}R^2) = \frac{8\pi G\dot{R}R}{3} \left( 2\rho - 3 \left( \rho + \frac{P}{c^2} \right) \right)$$

- using fluid equation:

$$\dot{\rho}R = -3\dot{R} \left( \rho + \frac{P}{c^2} \right)$$

- simplify:  $\frac{\ddot{R}}{R} = -\frac{4\pi G}{3} \left( \rho + \frac{3P}{c^2} \right)$

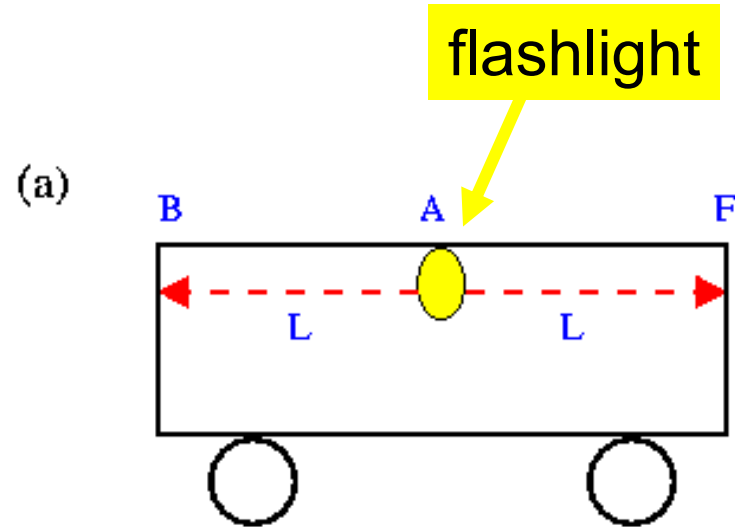
Always  
deceleration unless  
pressure is  
negative!

# Special Relativity

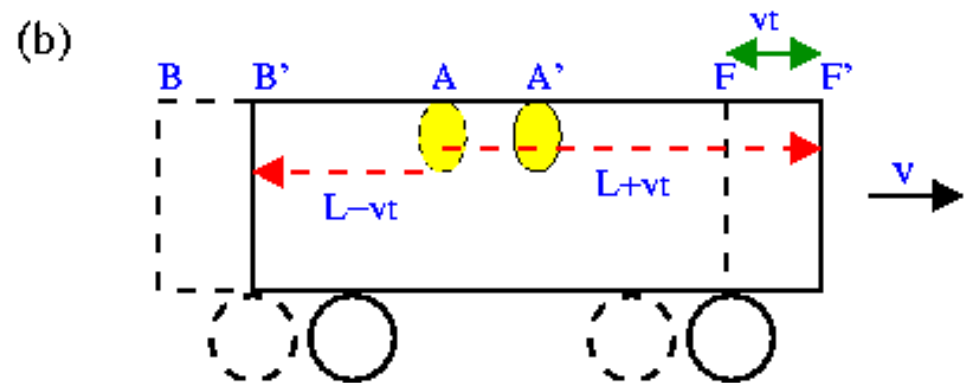
- $c$  = constant  
independent of (relative) motion  
all (inertial = not accelerated) systems  
are equivalent
- transformation between systems in  
relative motion conserves linearity of  
distance and time

# Lost of Simultaneity

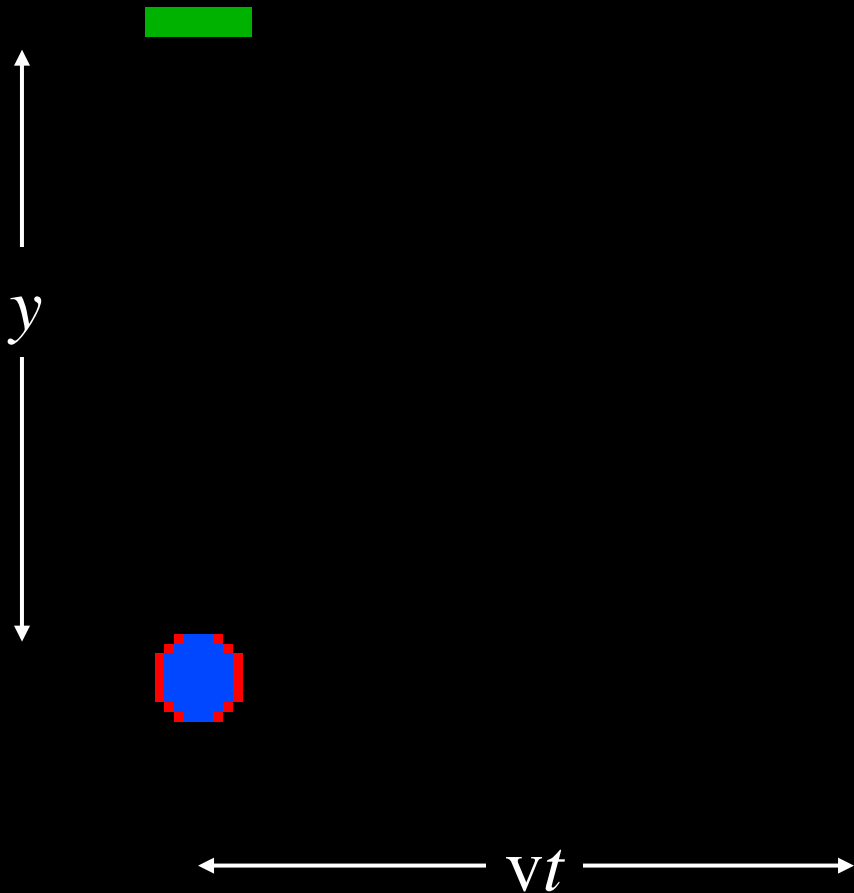
(a) inside moving car:  
 $t(B) = t(F)$



(b) outside observer:  
 $t(B') < t(F')$



# Photon-Clock (pendulum = photon) time dilation



$$t' = \frac{2y}{c}$$

$$t = \frac{\sqrt{(2y)^2 + v^2 t^2}}{c}$$

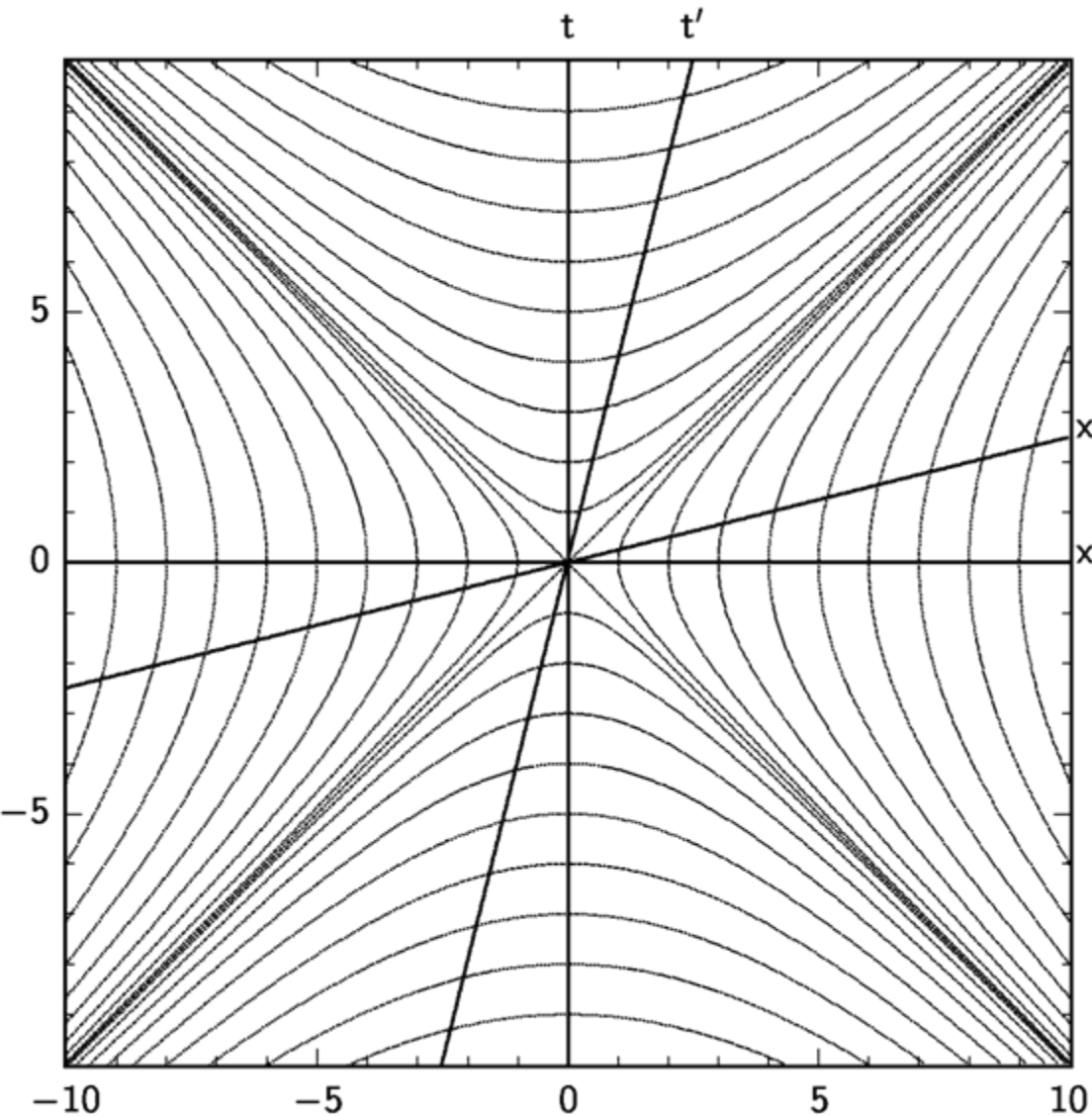
$$t^2 \left( 1 - \frac{v^2}{c^2} \right) = \frac{(2y)^2}{c^2} = t'^2$$

# Lorentz contraction

length = difference in coordinate at the same time

if simultaneousness is lost, this is the distance  
of different spacetime-points

# Special Relativity: Lorentz transformation = hyperbolic rotation

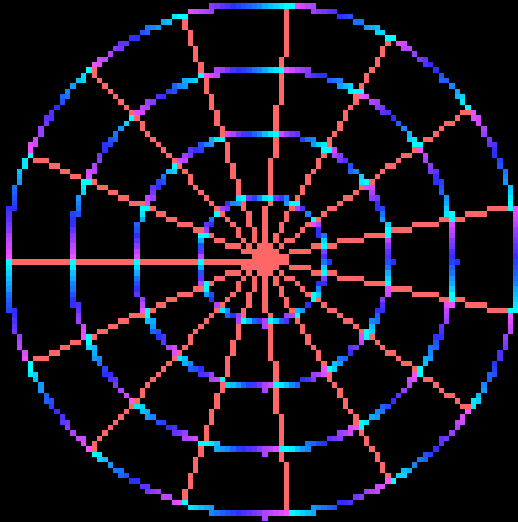


$$\begin{aligned}x' &= \cosh y \cdot x - \sinh y \cdot (ct) \\(ct') &= -\sinh y \cdot x + \cosh y \cdot (ct)\end{aligned}$$

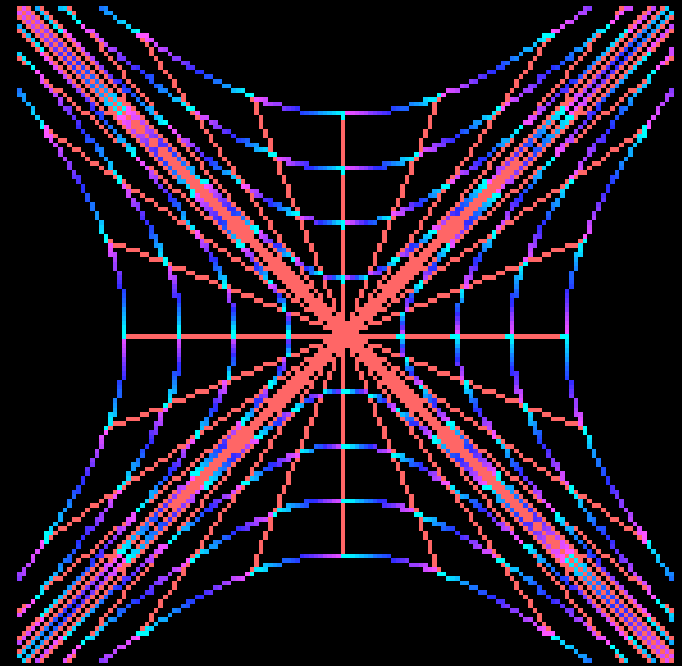
$$\beta = \frac{v}{c} = \tanh y$$

$$\gamma = \frac{1}{\sqrt{1 - \beta^2}} = \cosh y$$

# Minkowski-Rotation vs. Euklidian Rotation

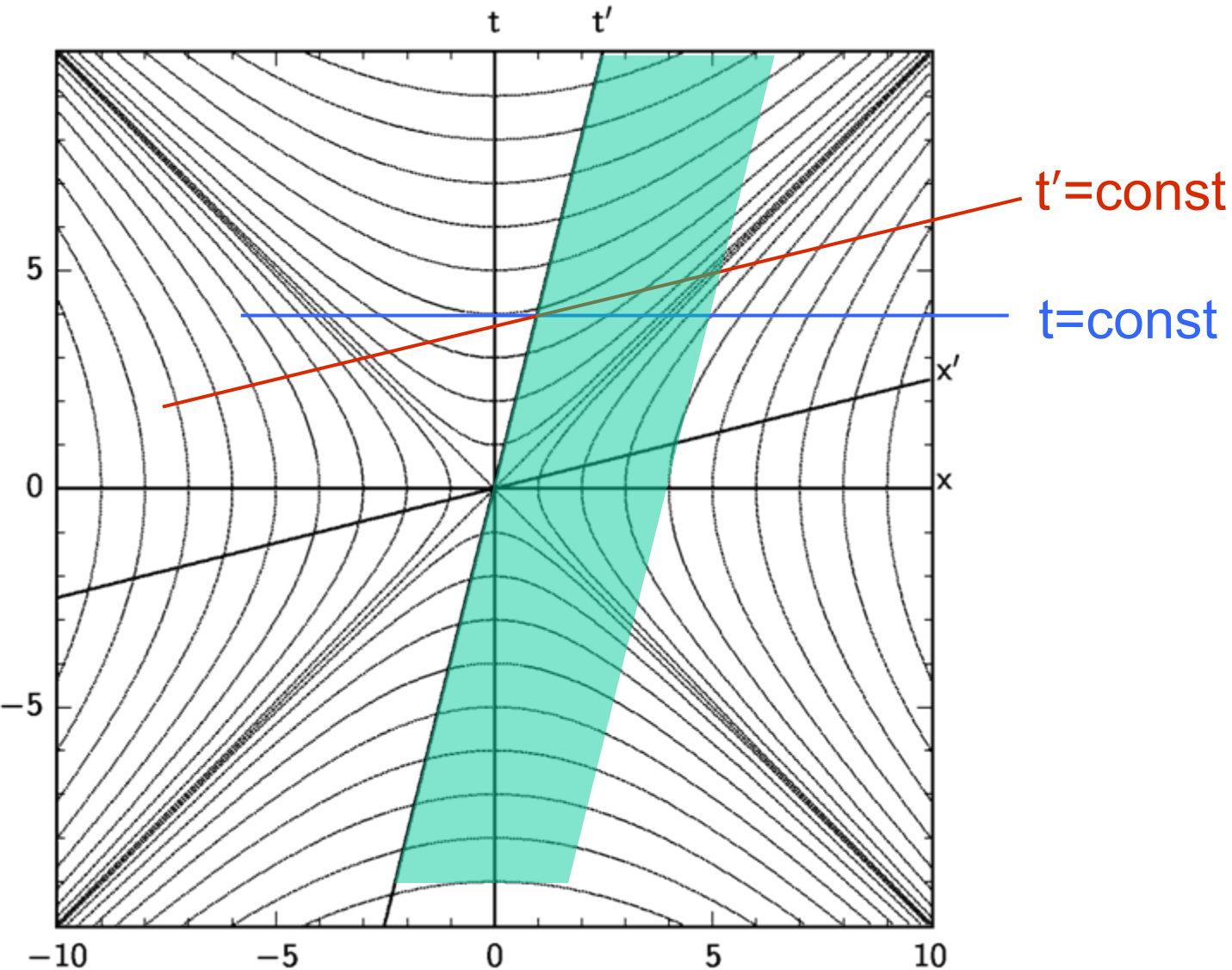


Euklidean Rotation

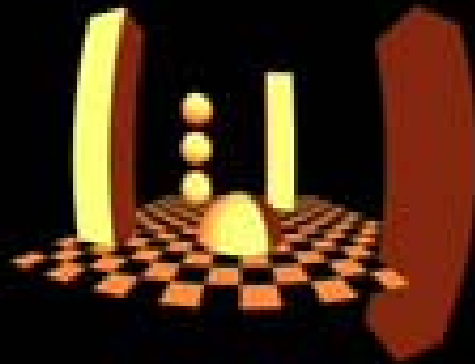


Hyperbolic “Rotation”  
in Minkowski spacetime

# Special Relativity: Lorentz transformation = hyperbolic rotation

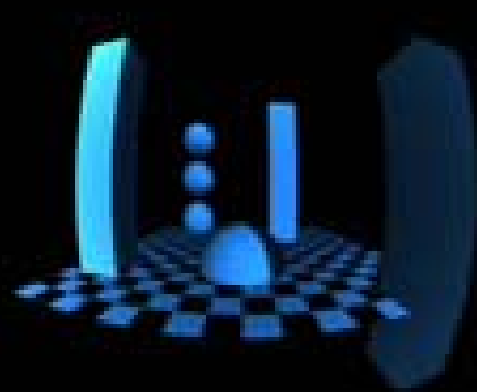


# Relativistic Flight at $\beta=0.90$



scene illuminated by Planck radiation (2800K)  
geometrical effects (Lorentz-contraction, aberration geometry)

# Relativistic Flight at $\beta=0.90$

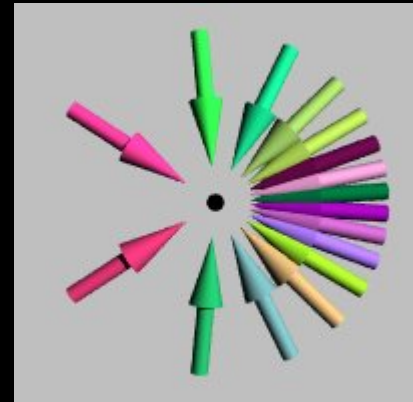


...plus Doppler effect (blue shift)

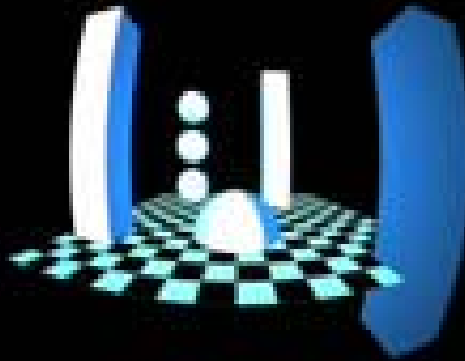
# Relativistic Flight at $\beta=0.90$



...plus flux change from aberration

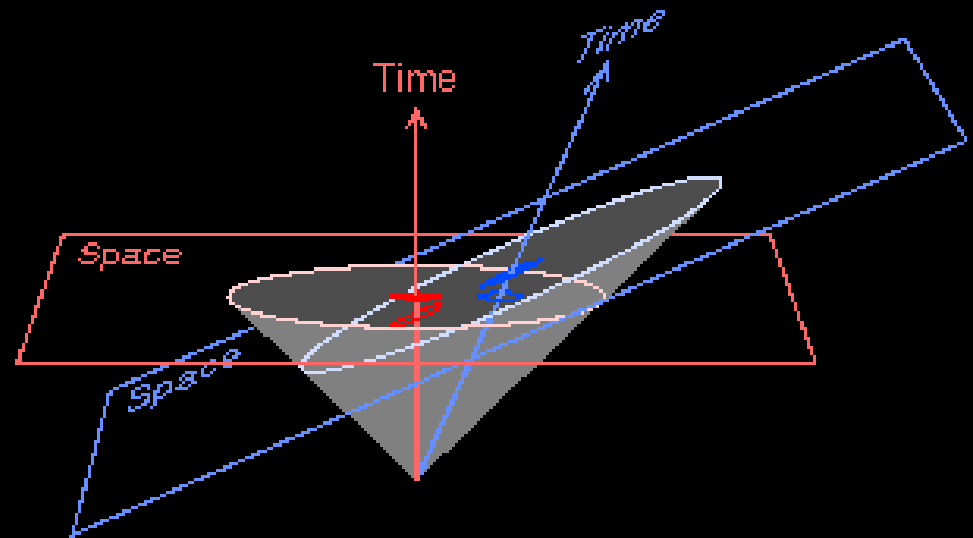
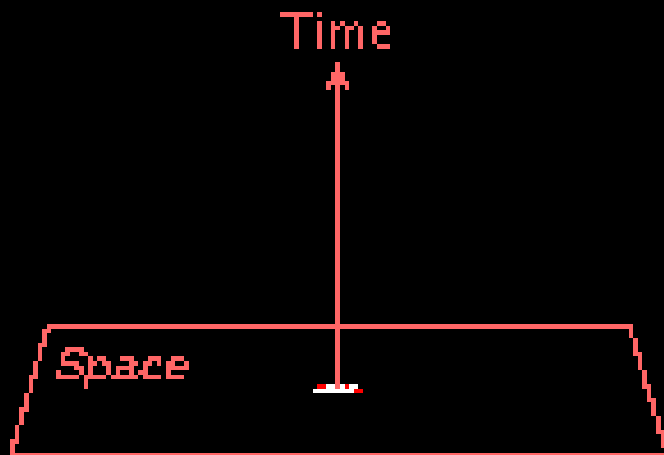


# Relativistic Flight at $\beta=0.90$



...plus flux change from aberration

# The Lightcone



# General Principle of Relativity

physical laws are independent of the system of reference (coordinate system)

special relativity: in inertial systems, with constant relative velocity

general relativity: also with relative acceleration

for mathematical description of physical laws:  
use local Cartesian systems  
but may be (sometimes must be) globally curved!

# Equivalence Principle

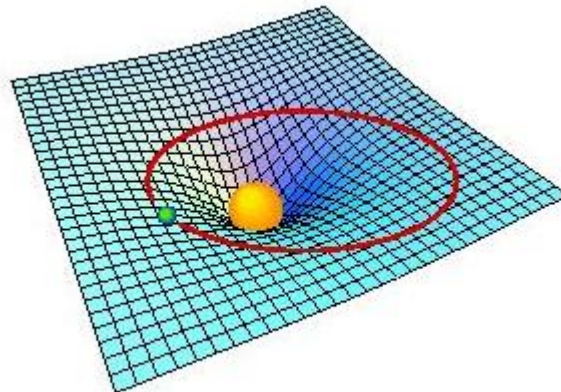
gravitational mass = inert mass

→ cannot distinguish acceleration  $m \cdot a$  from gravity  $m \cdot g$  locally!

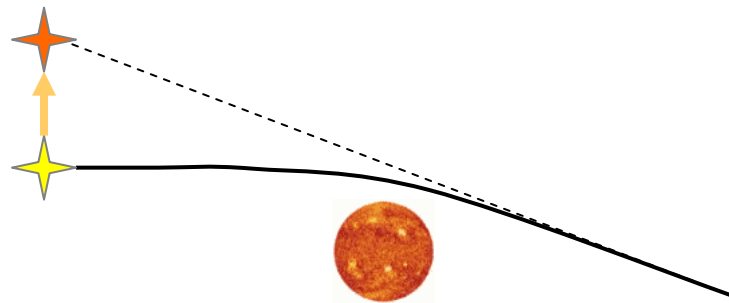
time dilation, Lorentz contraction

→ distortion of space-time by gravitation

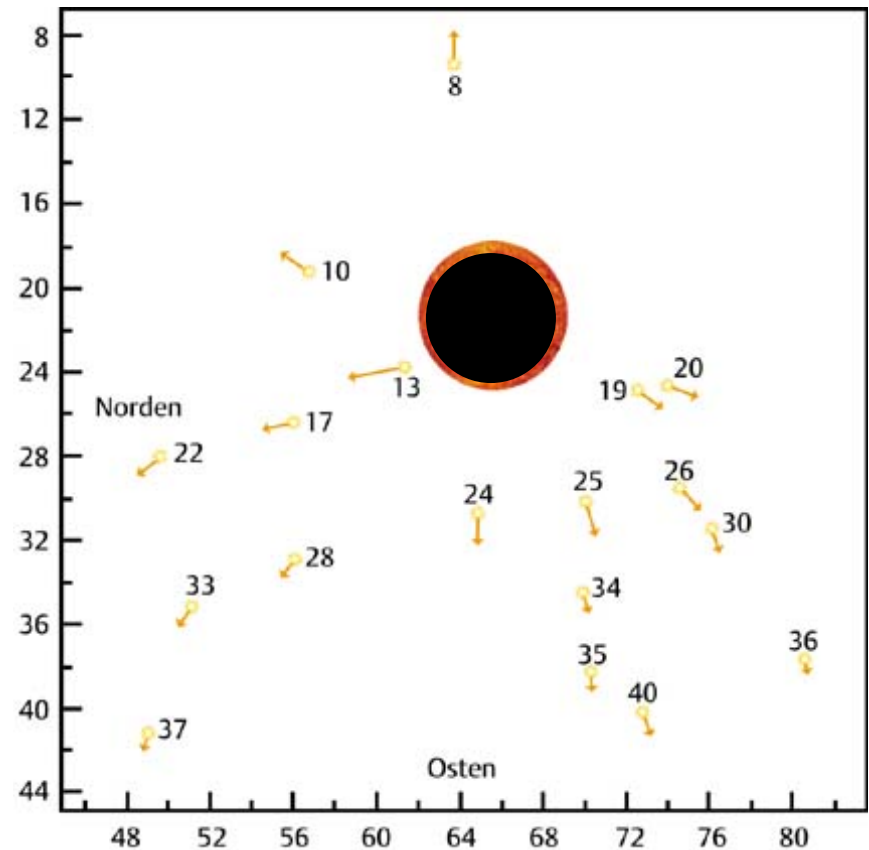
curved space!



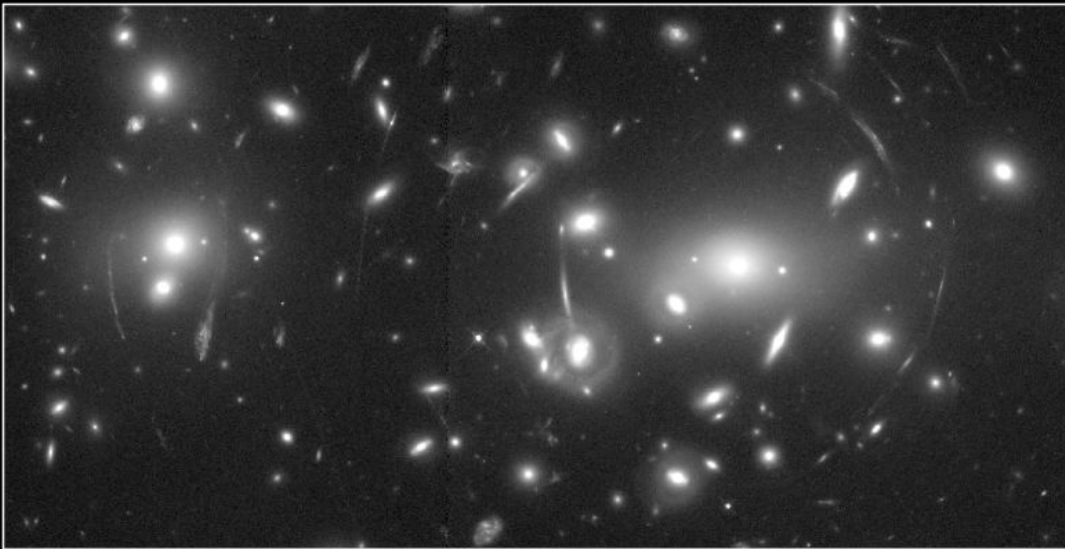
# Light Deflection at the Sun



solar eclipse 1919



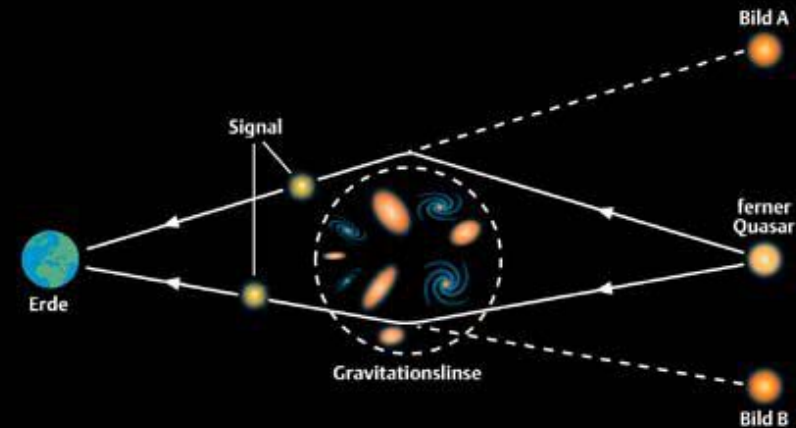
# Gravitational Lensing



**Gravitational Lens in Abell 2218**

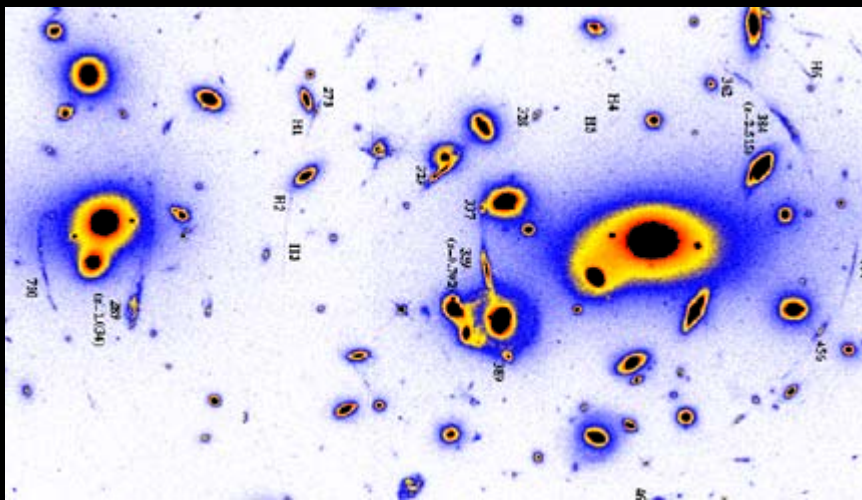
HST · WFPC2

PF95-14 · ST ScI OPO · April 5, 1995 · W. Couch (UNSW), NASA

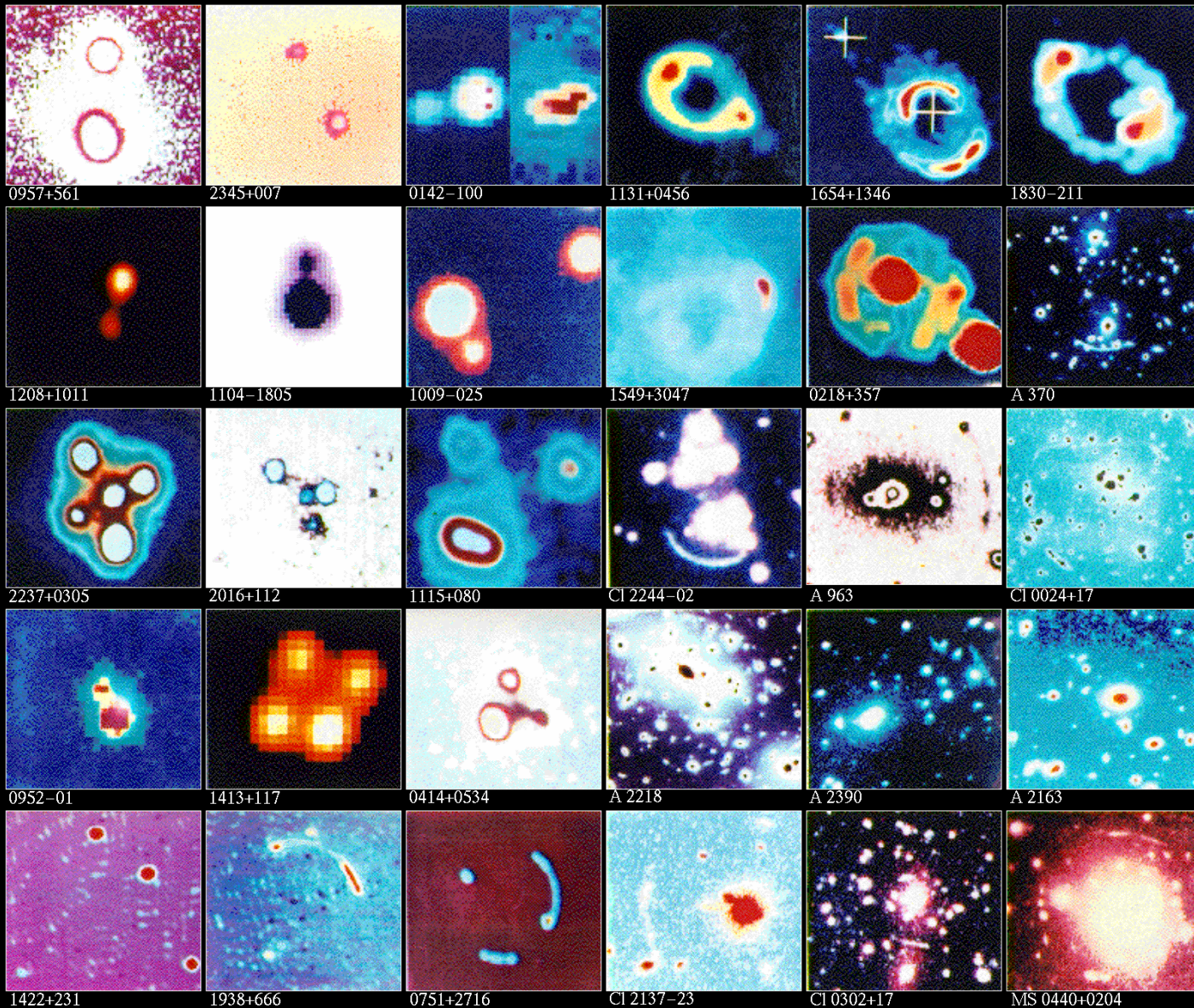


**B1938+666**

HST 1998



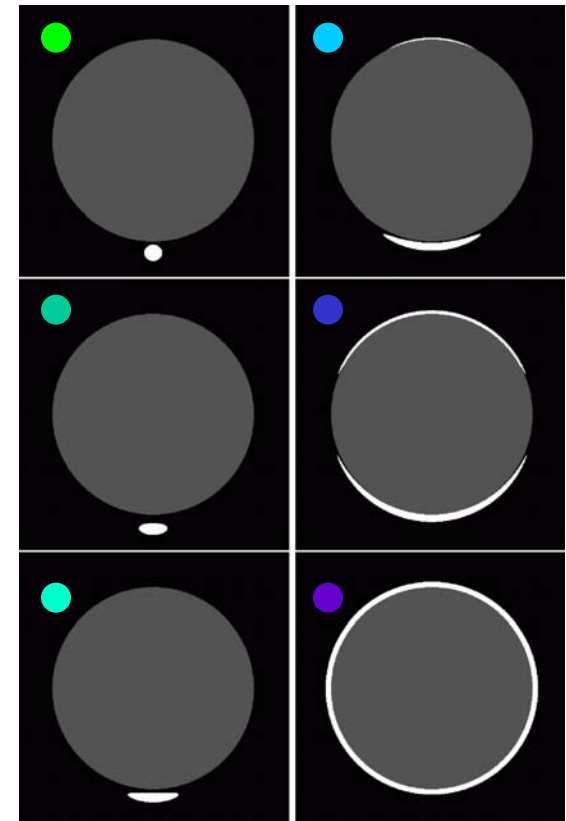
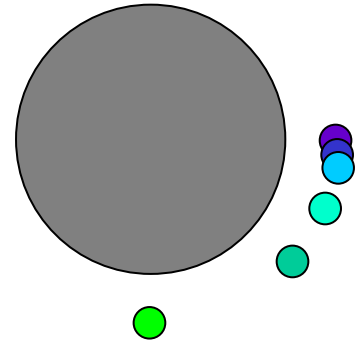
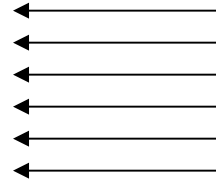
# Gravitational Lensing Images



# Light deflection near massive objects

light paths

Observer



$$r = 2.5 r_s$$